

## Game of Skill – Terms and Conditions

1. This is a game of skill. Chance plays no part in determining the winner. Each entry must comply with the terms and conditions and must complete the Memory Game (defined below) in accordance with these terms and conditions.
2. The Promoter is Stan Entertainment Pty Ltd (ABN 94 168 856 924) of Level 20, 321 Kent Street, Sydney NSW 2000 (**Stan** or the **Promoter**).
3. The prize is supplied by Sony Pictures Television Pty Ltd (ABN 83 000 222 391) of Level 19, 1 Market Street, Sydney, NSW 2000 Australia (**Prize Supplier**).
4. All entrants and the winners of the Promotion must be 18 years old and over and residents of Australia.
5. Only entrants who are validly registered as subscribers to Stan at the end of the Promotion Period will be eligible to win a Prize. For the avoidance of doubt, entrants may subscribe to Stan during the Promotion Period but must still be a subscriber at the end of the Promotion Period to be eligible to win a Prize. While entrants who are not subscribers to Stan will appear on the leaderboard on the Website, such non-subscribers will not be eligible to win a Prize. For more information on how to subscribe visit <https://www.stan.com.au/signup>. The maximum number of Prizes that may be won by an eligible entrant during the Promotion Period is set out at clause 11 below.
6. Employees, directors, officers, and staff of Stan, the Prize Supplier and agencies associated with this promotion are ineligible to enter the Promotion, as are their immediate families.
7. By entering the Promotion, all entrants will be deemed to have accepted and agreed to be bound by these terms and conditions. By entering the Promotion, entrants accept and acknowledge full responsibility for their decision to participate in the Promotion and to claim the Prize if they are a winner.
8. The Promotion commences at **Monday, 9 December 2024 at 9:00am AEDT until Monday 16 December 2024 at 5:00pm AEDT** (the **Promotion Period**).
9. To enter, entrants must:
  - a. Go to the Stan Universal Basic Guys Competition site at <https://universalbasicguys.winwithstan.com.au/> (the **Website**) and complete all of the required data entry fields on the entry form (the **Entry**);
  - b. If you are a Stan subscriber, enter the email address that is associated with your Stan subscription account;
  - c. Complete the memory game online (**Memory Game**);
  - d. Answer the following question: "In 25 words or less, which upcoming Stan series are you most excited to watch this Summer, and why?"
10. Stan is only able to verify that an entrant is a Stan subscriber where they have used an email address linked to their Stan account.
11. A person may enter the Promotion and play the Memory Game multiple times, however each entrant may only win one (1) of the Prizes. The Promoter reserves the right to verify the validity of entries.
12. Memory Game and winner selection

- a. Entrants will be required to match six (6) pairs of Universal Basic Guys themed tiles in under thirty (30) seconds.
  - b. Participants who match all the pairs will then be required to enter their personal details in accordance with these terms and conditions.
  - c. The entrants who place in the top 100 of Memory Game scores will go into a pool of entrants from which the two (2) winners will be selected (**Selection Pool**).
  - d. Prizes will be awarded to the two (2) entrants within the Selection Pool who are each a valid subscriber to Stan in accordance with clause 5 above, and who, in the Promoter's sole determination, have the best answers to the following question: "**In 25 words or less, which upcoming Stan series are you most excited to watch this Summer and why?**"
  - e. The individual entrant from the Selection Pool who has the best answer to the question above, will win First Prize, subject to the requirements in clause 5 above. The individual entrant from the Selection Pool who has the second-best answer to the question above, will win Second Prize, subject to the requirements in clause 5 above. Entries will be judged based on insightfulness, thoughtfulness, creativity, humour, originality, creativity and other like measures determined by the Promoter in its absolute discretion.
13. The prizes for the Promotion are (each a **Prize**, together the **Prizes**):
- e. **First Prize:** One (1) Sony 65" TV and sound bar, valued at approximately \$5,290.
  - f. **Second Prize:** A PlayStation 5 console, valued at approximately \$799. Second Prize does not include any games for the PlayStation, or any other accessories.
14. The Promoter will contact the winners of the First Prize and Second Prize by email to confirm that the winner is claiming the prize by the date that is 14 days after the end of the Promotion Period (**Winners Selection Date**). If the Promoter is unable to contact a winner within 30 days of the Winners Selection Date and the Promoter has made every effort to contact them with information provided by the entrant, then the relevant Prize will be deemed to have been unclaimed and forfeited by the respective winner and the Promoter will award the prize to another valid entrant
15. The Prizes are non-transferable and non-redeemable for cash. Any attempt to resell or auction all or any part of the Prize will result in an immediate cancellation of the Prize. In the event that, for any reason whatsoever, a winner does not take an element of the Prize at the time stipulated by the Promoter then that element of the Prize will be forfeited by the winner and cash will not be awarded in lieu of that element of the prize.
16. On acceptance of the Prize, the winner acknowledges that they have read and agreed to the Promoter's terms and conditions.
17. All entry instructions and prize information published by the Promoter form part of these Terms and Conditions.
18. Should an entrant's contact details change at any time between the date on which they enter the Promotion and the Winner Selection Date, that entrant must notify the Promoter of their correct contact details immediately.
19. Entrants must make their website or app entries manually. The judges reserve the right to disqualify any entrant who, in the sole opinion of the Promoter:
- a. has not complied with these terms and conditions;
  - b. has acted fraudulently or unlawfully in relation to the Promotion;

- c. has acted in a disruptive manner or with the intent to annoy, abuse, threaten or harass any other person or entrant in connection with the Promotion;
- d. has submitted an Entry or an answer as part of the Memory Game by an automated entry means, a computer entry service, or a 'bot'; or
- e. appears to have circumvented or tampered with, or benefitted from the circumvention or tampering with the entry process or the Memory Game.

The Promoter's decision will be final, and no correspondence will be entered into.

- 20. If, for any reason, the Promotion is not capable of running as planned, including, without limitation, due to infection by computer virus, bugs, tampering, unauthorised intervention, fraud, technical failures, or any other causes beyond the control of the Promoter that corrupt or affect the administration, security, fairness or integrity, or proper conduct of the Promotion, the Promoter reserves the right to take any action, including to cancel, terminate, modify, or suspend the Promotion.
- 21. Any person who is discovered to have used or attempted to use any more than one name in order to enter any Promotion run by the Promoter, except in the case of a legal change of name, is ineligible to enter this Promotion.
- 22. The Promoter, Prize Supplier, and their respective parents, subsidiaries, affiliates, agencies, and each of their respective officers, directors, employees and agents (collectively, the **Released Parties**) shall not be liable for any loss or damage whatsoever which is suffered (including, but not limited to, indirect or consequential loss) or for personal injury which is suffered or sustained, in connection with the Promotion or Prize, except for any liability which cannot be excluded by laws.
- 23. The Promoter reserves the right to withdraw or amend the Promotion as necessary due to circumstances outside its control.
- 24. Independent financial advice should be sought as tax implications may arise as a result of accepting the Prize.
- 25. The Released Parties take no responsibility for late, lost, illegible, corrupted or misdirected Entries (including submissions as part of the Memory Game) or for any delays or failures in any telecommunications services or equipment. The Released Parties are not liable for any consequences of user error including (without limitation) costs incurred.
- 26. All entrants consent to have their contact details (title, first name, surname, email, mobile number and postcode) released to the Promoter, and to be contacted by the Promoter in relation to this Promotion.
- 27. The information you are asked to provide to the Promoter is personal information and is protected by the *Privacy Act 1988* (Cth). The Promoter will not disclose this information to other parties other than in accordance with the Privacy Act. The Promoter will handle your information in accordance with Stan's Privacy Policy available at <https://www.stan.com.au/privacy-policy>.
- 28. By submitting your entry into the Promotion and selecting the opt-in box, you agree that Stan may send you direct marketing communications and information about products and services that we consider may be of interest to you. These communications may be sent in various forms including email or SMS, in accordance with applicable laws, including the Spam Act 2003 (Cth). You may opt-out of receiving marketing communications from us by contacting us, or by using the opt-out or unsubscribe facilities provided.
- 29. These Terms and Conditions are governed by the laws of New South Wales, Australia and the Promoter and all entrants irrevocably submit to the exclusive jurisdiction of New South Wales.